

# SIGNAL CONVERTER FOR TRANSFERRING DATA FROM COMPUTER TO APPLIANCE

## FIELD OF THE INVENTION

5       The invention relates to a signal converter for converting an input signal into an output signal, and more particularly to a signal converter electrically connected to a computer for transferring data to an appliance.

## BACKGROUND OF THE INVENTION

10       Signal converters have been widely used to convert one type signal into another type signal in order to fit in with the signal system of the specific appliance. For example, in the field of digital systems it is often necessary to convert analog signals into digital signals by using a signal converter.

15       Typically, memory devices are inserted into many appliances, e.g. an electronic dictionary, a digital camera and a toy, for storing data associated with the operation of the appliances. In order to be satisfied with the market, the functions that the appliances can produce need to change for a certain period. Thus, the data stored in the memory devices of the appliances are usually refreshed by placing the memory  
20       devices, e.g. a floppy, into a disk cartridge of a computer for downloading an updated data or changing a new floppy. Placing the floppy inserted in the appliance is inconvenient and inefficient because of taking out the floppy from the appliance, and changing a new floppy frequently is costly.

25       The following example is given to describe the problem occurred in the prior art. Toys that could produce a number of action effects have been commercially successful. Such type of toy was customarily a doll

which could speak, laugh, cry, sing, move, dance...etc. when a user held or pressed some places of the doll such as a hand, a leg, a head and/or an abdomen. Referring to Fig. 1, in some places of a doll, each has a button 11 that is connected to an action effect generating device disposed in the doll. Fig. 2 shows a typical block diagram of an action-effect generating device disposed in a doll. The action-effect generating device is essentially composed of three components: a switch, a control circuit which is pre-arranged for some special purposes and a terminal apparatus. By touching somewhere in the doll a switch SW is electrically connected; therefore, a Vcc signal is delivered into the control circuit 21. In response to a signal delivered from the control circuit 21, a terminal apparatus, for example a lamp 22, a speaker 23 and/or a motor 24, is disposed in the doll for producing an action effect which is generally sound emitting, illuminating, vibrating and/or moving. The aforementioned toy has been prevailing and commercially available for a long time. However, in the prior art none of the toy provides the user with the ability to change or add extra action effects. In other words, the toy is limited to the action effects contained inside the toy as provided by the manufacturer. If the action effect produced from the toy is invariable and immutable, the toy will be found monotonous and never appeal to a child again and soon such toy will be discarded or left aside, which is costly and not environmentally friendly. Even if the memory device, for example an Electrically Programmable Read-Only Memory (EEPROM) or a flash memory, inserted into the toy is replaced or refreshed with a new one, the high cost and inconvenience could not be avoided.

Therefore, the present invention provides a signal converter

electrically connected to a computer for transferring data to an appliance for overcoming the problems described above.

## SUMMARY OF THE INVENTION

An object of the present invention is to provide a signal converter  
5 electrically connected to a computer for transferring data to an appliance.

It is another object of the present invention to provide a method for downloading updated data from a computer to an appliance.

In accordance with the present invention, the signal converter includes a first end connected to a port of a computer for receiving a first  
10 signal, a second end connected to a memory device of said appliance via a cable for outputting a second signal, and a controller for converting the first signal into the second signal.

In accordance with an aspect of the present invention, the appliance is a toy. The port is electrically connected to a computer and the  
15 computer can be further linked to Internet. The port is preferably a serial port, e.g. a universal serial bus (USB) and a RS232 port, and the first signal is a serial signal. The cable is preferably a RJ-45 cable. The second signal is preferably a digital signal. Certainly, the memory device can be one of an Electrically Programmable Read-Only Memory  
20 (EEPROM) and a flash memory.

In accordance with another aspect of the present invention, the port can be a parallel port, e.g. a print port, and the first signal is a parallel signal.

According to the present invention, the method for downloading  
25 refreshed data from a computer to an appliance includes steps as follows. First, an appliance having a memory device is provided. Then the memory device is electrically connected with a computer via a signal

converter. The signal converter includes a first end for receiving a first signal, a second end connected to the memory device for outputting a second signal and a controller for converting the first signal into the second signal. Finally, download data from said computer to the memory device for refreshing data stored in the appliance. Preferably, the computer is linked to a network server, such as Internet. Thus, the data stored in the memory device of the appliance is refreshed via the signal converter.

In accordance with another aspect of the present invention, the appliance is a toy. The computer can be further linked to Internet. The port is preferably a serial port, e.g. a universal serial bus (USB) and a RS232 port, and the first signal is a serial signal. The cable is preferably a RJ-45 cable. The second signal is preferably a digital signal. Certainly, the memory device can be one of an Electrically Programmable Read-Only Memory (EEPROM) and a flash memory.

In accordance with another aspect of the present invention, the port can be a parallel port, e.g. a print port, and the first signal is a parallel signal.

The above objects and advantages of the present invention will become more readily apparent to those ordinarily skilled in the art after reviewing the following detailed description and accompanying drawings, in which:

#### BRIEF DESCRIPTION OF THE DRAWINGS

Fig. 1 is a customarily used doll capable of producing action effects;

Fig. 2 is a typical block diagram of an action effect generating device disposed in a doll;

Fig. 3 is a schematic diagram illustrating a method for downloading

refreshed data from a computer via a signal converter according to the present invention;

Fig. 4 is a schematic diagram illustrating the data exchange via the signal converter according to the first preferred embodiment of the present invention;

Fig. 5 is a schematic diagram illustrating the data exchange via the signal converter according to the second preferred embodiment of the present invention; and

Fig. 6 is a schematic diagram illustrating the data exchange via the signal converter according to the third preferred embodiment of the present invention.

#### DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

Fig. 3 is a schematic diagram illustrating a method for downloading refreshed data from a computer via a signal converter according to the present invention. The computer 32 is linked to Internet 33. The desirable data or software files can be downloaded from the Internet 33 into the toy 31 via a signal converter 34. One end of the signal converter 34 is connected to the input/output port (I/O) of the computer 32, and the other end of the signal converter 34 is connected to the toy 31 through a RJ-45 cable.

The input/output port of a computer generally includes two types: the serial port and the parallel port. The customarily used serial port includes a universal serial bus (USB) and an RS-232 serial port. The typical parallel port is a print port.

Fig. 4 is a schematic diagram illustrating the data exchange via the signal converter according to the first preferred embodiment of the present invention. The signal converter 42 includes a first end 421

connected to the USB port of a computer 41, a second end 422  
connected to a flash memory 43 through a RJ-45 cable, a USB receiver  
423 and a controller 424. The data stored in the computer 41 is  
transferred into a serial signal form, then converted into a digital signal  
5 form by the signal converter 42. The digital signal, for example DATA,  
ADDRESS, CLOCK, MODE, CTRL, EOP, DISOTP and GND, is then  
delivered into the flash memory 43 to refresh data stored in the flash  
memory 43.

Fig. 5 is a schematic diagram illustrating the data exchange via the  
10 signal converter according to the second preferred embodiment of the  
present invention. The signal converter 52 includes a first end 521  
connected to the RS-232 port of a computer 51, a second end 522  
connected to a flash memory 53 through a RJ-45 cable, a RS-232  
receiver 523 and a controller 524. The data stored in the computer 51 is  
15 transferred into a serial signal form, then converted into a digital signal  
form by the signal converter 52. The digital signal is then delivered  
into the flash memory 53 to refresh data stored in the flash memory 53.

Fig. 6 is a schematic diagram illustrating the data exchange via the  
signal converter according to the third preferred embodiment of the  
20 present invention. The signal converter 62 includes a first end 621  
connected to the parallel port, e.g. a print port, of a computer 61, a  
second end 622 connected to a flash memory 63 through a RJ-45 cable, a  
print port receiver 623 and a controller 624. The data stored in the  
computer 61 is transferred into serial signals, then converted into a  
25 digital signal form by the signal converter 62. The digital signal is then  
delivered into the flash memory 63 to refresh data stored in the flash  
memory 63.

Certainly, the computer in the above embodiment can be linked to Internet, thereby downloading a new file or data from a website provided by the toy suppliers. As described above in detail, it is apparent that using the signal converter of the present invention can provide a doll  
5 with additional action effects by updating new software files even if it could originally only produce one action effect. Not only the original action effect but also the refreshed action effect can be displayed without changing any hardware. Furthermore, the method of the present invention for downloading refreshed data from a computer is more  
10 convenient and less cost because the memory device inserted in the toy is needless to be replaced and the refreshed data is obtained from Internet.

While the invention has been described in terms of what are presently considered to be the most practical and preferred embodiments,  
15 it is to be understood that the invention needs not be limited to the disclosed embodiment. On the contrary, it is intended to cover various modifications and similar arrangements included within the spirit and scope of the appended claims which are to be accorded with the broadest interpretation so as to encompass all such modifications and similar  
20 structure.